

# Linear Programming

Chapter 1-2.2

Björn Morén

- 1 Introduction
- 2 System of Linear Equalities
  - Gauss Jordan
  - Linear Inequalities

- 3 Convex Functions
  - Definitions sets
  - Definitions functions
  - Properties

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## Background

$$\begin{aligned}x_1 + x_2 - x_3 &= 5 \\ -2x_1 - x_2 + x_3 &= -9 \\ x_1 + 3x_2 - 3x_3 &= 7\end{aligned}$$

- System of linear equalities, 2000 years ago
- System of linear inequalities, 18th century
- Linear programming, 20th century

## Repetition Gauss Jordan (GJ)

$$\left| \begin{array}{ccc|c} \boxed{1} & 1 & -1 & 5 \\ -2 & -1 & 1 & -9 \\ 1 & 3 & -3 & 7 \end{array} \right|$$

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$$\left| \begin{array}{ccc|c} 1 & 1 & -1 & 5 \\ 0 & 1 & -1 & 1 \\ 0 & 0 & 0 & 0 \end{array} \right|$$

Feasible solution, one redundant row

## Repetition Gauss Jordan (GJ)

$$\left| \begin{array}{ccc|c} \boxed{1} & 1 & -1 & 5 \\ -2 & -1 & 1 & -9 \\ 1 & 3 & -3 & \boxed{8} \end{array} \right|$$



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$$\left| \begin{array}{ccc|c} 1 & 1 & -1 & 5 \\ 0 & 1 & -1 & 1 \\ 0 & 0 & 0 & 1 \end{array} \right|$$

Last row shows infeasibility

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Gauss Jordan  
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# Theorem of alternatives for systems of linear equations

**Theorem 1.** *Exactly one of the following two systems has a solution.*

1.  $Ax = b$

2.  $\pi = (\pi_1, \dots, \pi_m)$

$$\sum_{i=1}^m \pi_i A_i = \pi A = 0,$$

$$\sum_{i=1}^m \pi_i b_i = \pi b = \alpha \neq 0.$$

# Memory Matrix in GJ

Original tableau

$x$	RHS
$A$	$b$

## Memory Matrix in GJ

Original tableau		Memory matrix
$x$	RHS	
$A$	$b$	$I$

## Memory Matrix in GJ

Original tableau		Memory matrix
$x$	RHS	
$A$	$b$	$I$

Current tableau		Memory matrix
$x$	RHS	
$\bar{A}$	$\bar{b}$	$\bar{M}$

## Memory Matrix in GJ: Example

BV	PC					$b$	Memory matrix					
	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$							
	1	1	1	1	1	-11	1	0	0	0	0	PR
	-1	0	-2	1	0	-3	0	1	0	0	0	
	-2	2	-6	6	2	-34	0	0	1	0	0	
	0	3	-2	-4	-1	2	0	0	0	1	0	
	-2	6	-9	4	2	-40	0	0	0	0	1	



## Memory Matrix in GJ: Example

BV	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$b$	Memory matrix					
		PC										
$x_1$	1	1	1	1	1	-11	1	0	0	0	0	
	0	1	-1	2	1	-14	1	1	0	0	0 PR	
	0	4	-4	8	4	-56	2	0	1	0	0	
	0	3	-2	-4	-1	2	0	0	0	1	0	
	0	8	-7	6	4	-62	2	0	0	0	1	

## Memory Matrix in GJ: Example

BV	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$b$	Memory matrix					
			PC									
$x_1$	1	0	2	-1	0	3	0	-1	0	0	0	
$x_2$	0	1	-1	2	1	-14	1	1	0	0	0	
	0	0	0	0	0	0	-2	-4	1	0	0	RC
	0	0	1	-10	-4	44	-3	-3	0	1	0	PR
	0	0	1	-10	-4	50	-6	-8	0	0	1	

## Memory Matrix in GJ: Example

BV	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$b$	Memory matrix					
$x_1$	1	0	0	21	10	63	6	5	0	-2	0	
$x_2$	0	1	0	-8	-4	-54	-2	-2	0	1	0	
	0	0	0	0	0	0	-2	-4	1	0	0	RC
$x_3$	0	0	1	-10	-4	44	-3	-3	0	1	0	
	0	0	0	0	0	6	-3	-5	0	-1	1	IC

## Memory Matrix in GJ: Example

Last row is proof of infeasibility

$$0 \quad 0 \quad 0 \quad 0 \quad 0 \mid 6 \mid -3 \quad -5 \quad 0 \quad -1 \quad 1$$

Where  $\pi = (-3 \ -5 \ 0 \ -1 \ 1)$   
such that  $\pi A = 0$  and  $\pi b = 6 \neq 0$

## Revised GJ with Explicit Basis Inverse

- $\bar{A}$  is not stored at each iteration
- $\bar{A}$  can be computed: columns  $\bar{A}_{.j} = \bar{M} A_{.j}$  and rows  $\bar{A}_{i.} = \bar{M}_{i.} A$

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- $\bar{A}$  can be computed: columns  $\bar{A}_{.j} = \bar{M} A_{.j}$  and rows  $\bar{A}_{i.} = \bar{M}_{i.} A$
- Used in computer implementations to save memory
- Similar to Dantzig's revised simplex method
- Memory matrix referred to as basis inverse, denoted  $B^{-1}$

## Revised GJ with Explicit Basis Inverse

### Method

1. Select pivot row  $i$
2. Compute row  $i$ :  $\bar{A}_i$ .
3. If  $\bar{A}_i \neq 0$ , select nonzero pivot element  $j$   
If  $\bar{A}_i = 0$ , either row is redundant, go to 1 or problem is infeasible, method finishes.
4. Compute column  $j$ :  $\bar{A}_j$ . and perform pivot step
5. Stop when pivot step has been done for all rows

## Revised GJ: Example

Original system							Memory matrix	
$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$b$	BV	Inverse tableau $B^{-1}$	PC $x_1$
1	1	1	1	1	-11		1 0 0 0 0	<span style="border: 1px solid black; padding: 2px;">1</span> PR
-1	0	-2	1	0	-3		0 1 0 0 0	-1
-2	2	-6	6	2	-34		0 0 1 0 0	-2
0	3	-2	-4	-1	2		0 0 0 1 0	0
-2	6	-9	4	2	-40		0 0 0 0 1	-2



## Revised GJ: Example

Original system							Memory matrix								
$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$b$	BV	Inverse tableau $B^{-1}$						PC $x_2$		
Now PR = Row 2.						-11	$x_1$	1	0	0	0	0	0	1	
$\bar{A}_2 = (1, 1, 0, 0, 0)A$						-14		1	1	0	0	0	0	<span style="border: 1px solid black; padding: 2px;">1</span>	PR
= (0, 1, -1, 2, 1).						-56		2	0	1	0	0	0	4	
$x_2$ selected EV.						2		0	0	0	1	0	0	3	
PC = $B^{-1}A_{.2}$ entered.						-62		2	0	0	0	1	0	8	

## Revised GJ: Example

Original system					Memory matrix							
$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$b$	BV	Inverse tableau $B^{-1}$			PC $x_3$		
PR = Row 3. $\bar{A}_3 = (-2, -4, 1, 0, 0)$ . $A = 0$ . $\bar{b}_3 = 0$ . RC.												
PR = Row 4. $\bar{A}_4 = (-3, -3, 0, 1, 0)$ . $A = (0, 0, 1, -10, -5)$ . EV = $x_3$ . PC = $B^{-1}A_{,3}$ entered.					3	$x_1$	0	-1	0	0	0	2
					-14	$x_2$	1	1	0	0	0	-1
					0		-2	-4	1	0	0	0
					44		-3	-3	0	1	0	<span style="border: 1px solid black; padding: 2px;">1</span> PR
					50		-6	-8	0	0	1	1

## Revised GJ: Example

Original system						Memory matrix									
$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$b$	BV	Inverse tableau $B^{-1}$								
PR = Row 5. $\bar{A}_5 = (-3, -5,$						63	$x_1$	6	5	0	-2	0			
$0, -3, 1)A = 0. \bar{b}_5 = 6.$ IC.						-54	$x_2$	-2	-2	0	1	0			
Infeasible.						0		-2	-4	1	0	0			
						44	$x_3$	-3	-3	0	1	0			
						6		-3	-5	0	-1	1			

# Systems of Linear Inequalities

**Theorem 1.2.** *Consider the system of linear inequalities*

$$Ax \geq b, \tag{1.4}$$

where  $A = (a_{ij})$  is an  $m \times n$  matrix and  $b = (b_i) \in R^m$ . So, the constraints in the system are  $A_i \cdot x \geq b_i$ ,  $i \in \{1, \dots, m\}$ . If this system has a feasible solution, then there exists a subset  $\mathbf{P} = \{p_1, \dots, p_s\} \subset \{1, \dots, m\}$  such that every solution of the system of equations

$$A_i \cdot x = b_i, \quad i \in \mathbf{P},$$

is also a feasible solution of the original system of linear inequalities (1.4).

## Systems of Linear Inequalities

Start with  $x^0$  and  $P_0$  indices of active constraints.

- If  $P_0 = \emptyset$ : Select a constraint  $i$  and a point  $\bar{x}$  on the constraint. If  $\bar{x}$  is infeasible. Find maximum  $\lambda$  such that  $x^1 = x^0 + \lambda(\bar{x} - x^0)$  is feasible.

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In iteration  $r$

1. If  $x^r$  is unique solution to system, terminate.

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In iteration  $r$

1. If  $x^r$  is unique solution to system, terminate.
2. Let  $\{y\}$  be basis for  $\{A_i y = 0; i \in P_r\}$
3. If  $\{A_i y = 0; \forall y, i\}$  terminate
4. Otherwise, take  $\bar{y}$  such that  $A_i \bar{y} < 0$  for some  $i$ . Find maximum  $\lambda$  such that  $x^{r+1} = x^r + \lambda(\bar{y} - x^r)$  is feasible.

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- 3 Convex Functions
  - Definitions sets
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# Convex sets

**Definition 1.** *A set  $K$  is convex if for  $x, y \in K, 0 \leq \alpha \leq 1$ ,  
then  $z = \alpha x + (1 - \alpha)y \in K$*

# Convex functions

## Jensen's inequality

Let  $0 \leq \alpha \leq 1$  and  $y^1, y^2 \in \Gamma$  where  $\Gamma$  is a convex set.

**Definition 2.** A function  $g(y)$  is convex if  
$$g(\alpha y^1 + (1 - \alpha)y^2) \leq \alpha g(y^1) + (1 - \alpha)g(y^2)$$

## Concave functions

Let  $0 \leq \alpha \leq 1$  and  $y^1, y^2 \in \Gamma$  where  $\Gamma$  is a convex set.

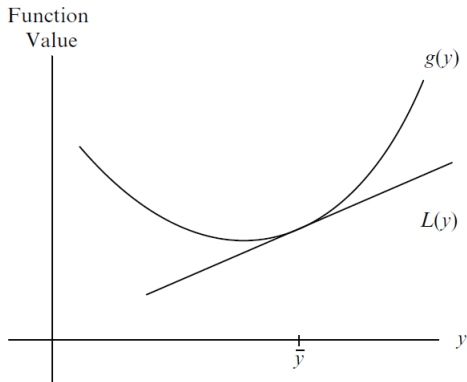
**Definition 3.** A function  $h(y)$  is concave if  
$$h(\alpha y^1 + (1 - \alpha)y^2) \geq \alpha h(y^1) + (1 - \alpha)h(y^2)$$

## Gradient support inequality

**Theorem 2.** *Let  $g(y)$  be a real-valued differentiable real-valued function defined on  $\mathbb{R}^n$ .*

*Then  $g(y)$  is convex iff  $g(y) \geq g(\bar{y}) + \nabla g(\bar{y})(y - \bar{y})$*

# Gradient support inequality



## Differentiable function

**Theorem 3.** *Let  $g(y)$  be a real-valued differentiable real-valued function defined on  $\mathbb{R}^n$ .*

*Then  $g(y)$  is convex iff  $(\nabla g(y^2) - \nabla g(y^1))(y^2 - y^1) \geq 0$*



## Twice differentiable function

**Theorem 4.** *Let  $g(y)$  be a twice continuously differentiable real-valued function defined on  $\mathbb{R}^n$ .*

1.  *$g(y)$  is convex iff the Hessian  $H(g(y)) = \left(\frac{\partial^2 g(y)}{\partial y_i \partial y_j}\right)$  is positive semi-definite.*
2.  *$g(y)$  is concave iff the Hessian is negative semi-definite.*

## Twice differentiable function: In practice

### Using Hessian to check convexity

- Hard in the general case
- Easy for quadratic functions  $f(x) = xDx + cx + c_0$   
Hessian equals  $\frac{D+D^T}{2}$  and is constant

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